

ABSTRACT OF THE DISCLOSURE

An outcome of a gaming device is randomly determined and a random position at which to display the outcome in a display matrix is determined. For 5 example, a game with a popcorn-theme is contemplated. A popcorn icon is communicated to the player (e.g., displayed via a display device). An outcome is randomly determined in a known manner, and a determination is made as to whether the outcome qualifies the player for a payout. The popcorn icon incorporates a symbol representing the outcome, (e.g., a cherry symbol), or is 10 visually replaced by or transformed into a symbol (e.g., a cherry symbol). The gaming device and/or controller then randomly determines where in a display matrix to place the symbol. Once a position is determined for the symbol, the symbol may be visually transferred to the determined position in the display matrix.